The Department of Art comprises...

Graphic Design Program

Art History Program

Studio Art Program

Guggenheim Gallery

• 3 – 4 solo or group shows of regionally and nationally known artists

• End of semester student exhibitions
Moulton Hall
This is where most of your art classes are held. It is where you will find our nine regionally, nationally, and internationally recognized full-time art faculty members and practicing professionals.

We offer students 24 hour access to the Mac Lab and many other studio spaces.
Why Attend Chapman?

A leader in higher education.

Besides our exceptional Art Department, Chapman continually earns recognition and awards across our other programs, schools and colleges.

#1 UNDERGRADUATE PROGRAM ON THE WEST COAST
Argyros School of Business & Economics

#3 (TIE) IN BEST UNDERGRADUATE TEACHING

R2 STATUS BY CARNEGIE CLASSIFICATION
Held by just 10% of U.S. Universities

#5 IN REGIONAL UNIVERSITIES WEST

#125 IN THE NATIONAL UNIVERSITIES GROUP
Our Rankings
B.F.A. in Graphic Design

- 3 full-time faculty and 15 part time faculty who are practicing and/or published graphic designers.
- Students receive design education in 2, 3, and 4 dimensions, utilizing color, typography, advertising, print, interactive UX and UI design, and web design.
- Teaches students how to organize ideas visually and convey a desired message along with developing effective communication concepts and strategies designed to enhance a client’s image, service, or product.
- Requires students complete a mandatory 120 hour Field Internship in their senior year.
- Offers students state-of-the-art hardware and software in two 24-station Mac Labs with Adobe Professional design software.
- Require mandatory OC Portfolio Review submissions in their Junior/Senior year.
Faculty

Full – Time

- Kathleen Kaiser
  Creative Director at Pencilbox Studios and Adjunct Professor at Multiple Universities

- Melissa Loschy
  Owner at Loschy Designs

- Matt Lindauer
  Creative Director at Rent Control Creative and Vice President Creative at OluKai

Part – Time

- Eric Chimenti
  Designer and Illustrator

- Rachelle Chuang
  Adjunct Professor for Multiple Universities

- Leighton Hubbell
  Senior Graphic Designer at Smith & Noble and Independent Design Professional

- Claudia Jaenichen
  Designer and Info Designer

- Kathleen Kaiser
  Creative Director at Pencilbox Studios and Adjunct Professor at Multiple Universities

- Gennifer Mantych
  Digital Marketing & Design Consultant at Hands Down Best Ever

- Richard Schank
  Creative Director at Purple Couch and Adjunct Professor at Multiple Universities

- Andrew Shalat
  Designer and UX/UI Designer

- Brittany Madden
  Founder and CEO of Leverage Digital Design, LLC

- Berni Dickson
  Creative Director at Smarty Social Media
**Graphic Design Program**

- 19 classes comprising 10 different courses
- 2 classrooms in use
- 403 students enrolled
- 70% BFA GD
- <1% are BA AH, BFA Art
- >29% are minors/GE
- Average class size of 21

**Major/Minor Ratio: Graphic Design Courses**

- 70% BA AH or BFA Art
- 21% BFA GD only
- <1% BFA GD or BFA Art
- >29% Minors/GE

**Average Class Size by Department**

- Department Average: 17.3 students per class
Process or Portfolio School?
Required research methods class
3 Professional portfolio assessments
Real world and real client projects
Graphic design specific study abroad course.

• On campus graphic design jobs
• Ideation lab jobs
• Mandatory 120 Hour Field Internship
• 2D, 3D, and 4D design training.
**Graphic Design**

**The Program**

- Diverse & In-depth course list
- Full time award winning experts in information design, illustration, packaging design, and graphic design
- Visual Thinker Lecture Series
- Mandatory internship program
- Sophomore & Junior assessment review, and Senior external portfolio review
- Campus is located near incredible advertising, design, surf/skate industry and entertainment agencies
- Field trips to design centers

---

### Tracking Sheet

**B.F.A. in Graphic Design**

**2020-2021**

<table>
<thead>
<tr>
<th>FALL SEMESTER</th>
<th>INTERTERM</th>
<th>SPRING SEMESTER</th>
<th>SUMMER</th>
</tr>
</thead>
<tbody>
<tr>
<td><strong>FIRST YEAR</strong></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>GD 102 Research Methods for Designers (F)</td>
<td>General Education</td>
<td>GD 100 Book Arts and Lettering (S)</td>
<td>Art 122 Objects &amp; Space (B)</td>
</tr>
<tr>
<td>GD 103 Visualization (F)</td>
<td>Art 303 Art &amp; Text (S)</td>
<td></td>
<td></td>
</tr>
<tr>
<td><strong>SOPHOMORE</strong></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>GD 200 Intro. Graphic Design (F)</td>
<td>General Education</td>
<td>GD 203 Color (S)</td>
<td>GD 308 London Travel Course on Sustainable Design (sugg.)</td>
</tr>
<tr>
<td>GD 201 Typography (F)</td>
<td>GD 305 Portfolio Workshop</td>
<td>GD 300 Graphic Design (F)</td>
<td></td>
</tr>
<tr>
<td>GD 202 Web and Interaction Design (F)</td>
<td>Travel course (sugg.)</td>
<td>GD 304 History of GD (S)</td>
<td></td>
</tr>
<tr>
<td><em>Students must receive a grade of B or higher before they can enroll without permission in subsequent GD classes.</em></td>
<td></td>
<td>Sophomore Portfolio Assessment</td>
<td></td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td><strong>JUNIOR</strong></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>GD 302 Branding and Ad Design (F)</td>
<td>GD 303 Portfolio Workshop</td>
<td>GD 304 History of GD (S) (with interactive comp)</td>
<td>GD 308 London Travel Course on Sustainable Design (sugg.)</td>
</tr>
<tr>
<td>GD 301 Book Design (F)</td>
<td>GD 305 or 405 Portfolio Workshop</td>
<td>GD 306 4D Design (S)</td>
<td></td>
</tr>
<tr>
<td>(with interactive comp)</td>
<td>Travel course (sugg.)</td>
<td>GD 402 Adv. Interaction &amp; Web Design</td>
<td></td>
</tr>
<tr>
<td>GD 307 Advanced Typography (F)</td>
<td></td>
<td>GD 406 Motion Design</td>
<td></td>
</tr>
<tr>
<td>Art History Requirement (choose one)</td>
<td></td>
<td>Junior OC Portfolio Assessment</td>
<td></td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>GD 390 Internship (sugg.)</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td><strong>SENIOR</strong></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>GD 400 Adv. Graphic Design (F)</td>
<td>GD 405 Portfolio Workshop</td>
<td>GD 306 Information Design (S)</td>
<td></td>
</tr>
<tr>
<td>Art History Requirement (choose one)</td>
<td></td>
<td>GD 408 Graphic Design Portfolio (S)</td>
<td></td>
</tr>
<tr>
<td>GD 401 Graphic Design Business Practices/Pre Internship (F)</td>
<td></td>
<td>Senior OC Portfolio Assessment</td>
<td></td>
</tr>
<tr>
<td>(choose one)</td>
<td></td>
<td>OC Portfolio Mixer</td>
<td></td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>GD 490 Independent Internship (required)</td>
<td></td>
<td></td>
<td></td>
</tr>
</tbody>
</table>

---

*Not all courses are offered every semester. Meet with a Graphic Design Advisor as soon as possible.*

*Students interested in a full semester study abroad program, should meet with an advisor at the start of freshman year to plan out academic requirements.*

---

**Chapman University Department of Art**
Graphic Design – First Year

For Freshman Graphic Design Majors, classes emphasize traditional skills and conceptual thinking.

**FALL**
- GD 102 Research Methods for Designers
- GD 103 Visualization
- ART 195 Art & Text

**SPRING**
- GD 100 Book Arts and Lettering
- ART 122 Objects & Space
Lunar Mission Everyone wants your experiences for the `Life on Earth´ archive. Share your culture through stories, photos, or videos and become the first generation to be stored on the moon forever!

**WRITE**
Use your computer or a pencil and a piece of paper to write a short original poem, journal submission, or an informational piece on your favorite subject.

**CAPTURE**
Show us how you see the world by submitting a digital scrapbook of photos of your own memories or simply gather a few of your favorite photos.

**RECORD**
Use your smartphone, GoPro, or HD camera to create an educational video or submit clips of your everyday life. Add in a voiceover or subtitles to personalize your entry.

---

**Study Abroad Opportunities**

**SEMESTER ABROAD OPTIONS**
- Spain
- Italy
- Germany
- New Zealand

**SUMMER ABROAD**
- Australia
- England
- South Africa
- Japan

**SUMMER ABROAD OPTIONS**
- Graphic Design summer course in London.
Graphic Design – Sophomore Year
Learning Theoretical, Aesthetic, and Technical Aspects

**FALL**
- GD 200 – Intro to Graphic Design
- GD 201 – Typography
- GD 202 – Web & Interactive Design

**SPRING**
- GD 203 – Color
- GD 300 – Graphic Design
- GD 304 – History of Graphic Design
- Full Faculty Portfolio Review/Assessment
Suggested Minors

Public Relations and Advertising
Psychology
Sociology
Leadership Studies

Computer Science
Entrepreneurship/Business
Game Development and Programming
Creative and Cultural Industries (CCI)
Students Redesign the Prowl Magazine

BOLD

ALTERNATIVE

VERSATILE

CLEAN

Prowl Redesign
<table>
<thead>
<tr>
<th>FALL</th>
<th>SPRING</th>
</tr>
</thead>
<tbody>
<tr>
<td>GD 302</td>
<td>GD 204 – Objects &amp; Space II (elective)</td>
</tr>
<tr>
<td>GD 301</td>
<td>GD 306 – 4D Design</td>
</tr>
<tr>
<td>GD 307</td>
<td>GD 402 – Advanced Web Design</td>
</tr>
<tr>
<td>Art History Course</td>
<td>GD 406 – Motion Design</td>
</tr>
<tr>
<td></td>
<td>OC Portfolio Review</td>
</tr>
<tr>
<td></td>
<td>Full Faculty Portfolio Review/Assessment</td>
</tr>
</tbody>
</table>
Interdisciplinary & Real World Experience
Work study experience, Internships, Ideation Lab

CLASSROOM
GD 200 - Mercedes Benz Classic Center
GD 303 - Collaboration with Political Science
Art 385 - Art & Science with NASA/Jet Propulsion Laboratory

GD 308 - Sustainable Design (London)
- Buro Happold
- LOCOG
- Wolff Olins
- British / NASA

GD 400 - Advertising & Public Relations
- Law
- Marketing
- Commemorative poster with President Doti
- City of Orange
- City of Santa Ana

GD 407 - Graphic Design Studio C
Graphic Design – Senior Year

Working for outside clients, mandatory internship, and business practices

**FALL**
- GD 400 – Advanced Graphic Design
- GD 401 – Graphic Design Business Practices/Preinternship
- Art History Course

**SPRING**
- GD 303 – Information Design
- GD 408 – Graphic Design Portfolio
- GD 490 – Independent Internship
- Senior OC Portfolio Assessment
STUDENTS’ ACHIEVEMENTS

At the Annual AIGA OCDA in Spring, students and alumni from Chapman competed in various categories.

Margo Pawell won Gold in Brand Identity
Deena Edwards won Gold in Inhouse Design
Rachel Becker won Silver in Inhouse Design
Josh Sorosky won Gold and Silver in Infographic and Environmental Design

Maria Reisinger Chapman Alum, won Gold in Package Design
Michael Regan won Gold in Package Design
Kathryn Ferons won Silver in Print and Typographic Design
Ivana Wong won Gold in Web Design
Ideation Lab

Photography, Creative Writing, Design, Data Visualization, Video, Social Media
Studio C is a professional development course where students work in a real world environment. Lecturer, Dave Matea acts as the student’s creative director while students work on a variety of projects for real businesses including logo design for Wilcox Machine Company and product design for Oakley goggles.

Students are hand selected by the GD faculty.
What does it mean to design a brand? Historically, it meant designing a logo, working papers, maybe a brand standard guide. But today is very different. Brands are consumed at light speed. Marketing spreads across more digital platforms than in any time in history. The brand isn’t “silently relevant,” it’s not relevant at all. How do designers approach branding in a modern culture? At the 2019 Chapman Design Symposium, you’ll hear from four industry creatives who are doing just that, each taking a part of the design process and breaking down what it means to design a brand today.

Free and open to the public. For information, call 714.997.6729

TUESDAY MARCH 26 7:00 PM BECKMAN HALL 404

Moderator - Stefan Mumaw
Chapman Class of ’96, Parent of Student, Class of ’20
Creative Director at First Person
Stefan Mumaw has had extensive experience as a Creative Director for numerous agencies, published several books, and spoken at numerous creative industry events. His passion, combined with a desire to contribute to the creative industry, led to the establishment of Panoptik Media.

Van Glitschka
Designer, Illustrator, and Author
Van has created direction of visual content for companies world wide. He is the author of several books, a frequent speaker at creative industry events, and a sought after contributor to the creative industry. Van has instructed numerous workshops around the world, and remains a contributing member of the creative industry.

Meena Kothandaraman
Researcher, Strategist, and Founder at twig + fish
Meena has contributed substantially to the strategic value of qualitative research in the design of product, space and service. Meena is a founding member of the research and strategy practice at twig + fish. Her contributions to research include the development of a research practice, and a transformative research design model.

Tug McTighe
Executive Creative Director at DEG
Tug has had a prolific career, having worked for numerous agencies, and published several books. He has contributed to the creative industry through his speeches, articles, and workshops. Tug has spoken at numerous creative industry events, and is a frequent contributor to the creative industry through his writing.

Von Glitschka
Designer, Illustrator, and Author
Von is creative director of Glitschka Studios a small two-person boutique design firm located in the Pacific Northwest. They creatively collaborate with agencies, design firms, in-house corporate art departments, and small businesses to produce engaging visual narratives. Von has authored six books on design and branding and is the creator and producer of design courses for Linkedin Learning.

Panelists

Free and open to the public. For information, call 714.997.6729

TUESDAY MARCH 26 7:00 PM BECKMAN HALL 404

Moderator - Stefan Mumaw
Chapman Class of ’96, Parent of Student, Class of ’20
Creative Director at First Person
Stefan Mumaw has had extensive experience as a Creative Director for numerous agencies, authored six books, is a frequent speaker at creative industry events, and has written for popular creative industry rags, as well as Lynda.com.

Van Glitschka
Designer, Illustrator, and Author
Van has created direction of visual content for companies world wide. He is the author of several books, a frequent speaker at creative industry events, and a sought after contributor to the creative industry. Van has instructed numerous workshops around the world, and remains a contributing member of the creative industry.

Meena Kothandaraman
Researcher, Strategist, and Founder at twig + fish
Meena has contributed substantially to the strategic value of qualitative research in the design of product, space and service. Meena is a founding member of the research and strategy practice at twig + fish. Her contributions to research include the development of a research practice, and a transformative research design model.

Tug McTighe
Executive Creative Director at DEG
Tug has had a prolific career, having worked for numerous agencies, and published several books. He has contributed to the creative industry through his speeches, articles, and workshops. Tug has spoken at numerous creative industry events, and is a frequent contributor to the creative industry through his writing.

Von Glitschka
Designer, Illustrator, and Author
Von is creative director of Glitschka Studios a small two-person boutique design firm located in the Pacific Northwest. They creatively collaborate with agencies, design firms, in-house corporate art departments, and small businesses to produce engaging visual narratives. Von has authored six books on design and branding and is the creator and producer of design courses for Linkedin Learning.

Design Symposium
Presents

Angela Mancuso, Former President of Universal Cable Studios

Angela Mancuso is the former president of Universal Cable Studios. Her career in front of and behind the camera, in television, in movies, and in songwriting on our phones, but it is rooted in a family with writers, with determination and with dedication. The quality is in the artists and designers and writers. The ones who pull all of those artists, designers and writers together are called producers. And their specialties and skills are not as apparent, but their products are products of cultural and creative collaboration. Angela Mancuso is one of those Producers.

All of her work directly involves the skills, talents and intelligence of writers, designers, and artists, as well as business people and marketing people. But Angela does so with an eye toward diversity and fairness. Her upcoming work is for HBO: Who Framed Death? Based on the novel by Mark Helprin (with partners Michael Lombardo and George RR Martin). Welcome to the Morning Bose, short stories of Kurt Vonnegut at Asarum, and the HBO show, The Battle of Wes independents, with character Kevin Quinlan attached to her dedication to breaking down barriers and working with diverse and talented artists.

Visual Death Day

Presents

Mike Mignola, Comic Book Author and Illustrator

Mike Mignola is best known as the award winning creator, writer and artist of Hellboy, now celebrating its 22nd anniversary! He was also visual consultant to film director Guillermo del Toro, on both Hellboy and Hellboy 2: The Golden Army films. Mike co-authored (with Christopher Golden) two novels: Darkness, on The Standfast Tin Soldier and the Vampire and for Galahad and the Dreaming City.

In 1992, hoping to find a way-draw monsters for a living, he moved to New York City and began working for Marvel Comics as a story-terrible color. He also worked as an artist on comics like Rocket Racoon, Alpha Flight and The Hulk.

In time, Mike developed his signature style: thin lines, distinctly shapes and lots of black and moved onto higher profile commercial projects like Comic Odyssey (1996) and Gotham By Gaslight (1998) for DC Comics.

Mike created the award-winning comic book The Amazing Screw-on Head and co-wrote two novels with bestselling author, Christopher Golden. He worked (very briefly) with Francis Ford Coppola on Bram Stoker’s Dracula in 1992 and his portfolio includes production design on the Disney film, Atlantis: The Lost Empire (2001). He lives somewhere in Southern California with his wife, daughter, a lot of books and a cat.

Presents

Maria Elena Buszek

Maria Elena Buszek is Associate Professor of Art History at the University of Colorado Denver, where she teaches courses on modern and contemporary art. Her recent publications include the books Pin-Up Girls: Feminism, Sexuality, Popular Culture and Extra/Ordinary: Craft and Contemporary Art, and contributions to the anthology Fundamentally. The basement show is the history of feminist art/music hybrids since 1977.

Contact information:
For information, please call: (714) 997-6729
Free and open to the public.
Welcome the New Full Time Professor

Professor Shalat Makes the Switch from Part Time to Full Time

Andrew Shalat, a former part time professor, has recently made the switch to becoming a full time professor here at Chapman. Making the transition to being a full time professor "consolidated [his] efforts", making it easier to focus on his work and teaching. "The difference is focus", Professor Shalat said when asked what he thinks the difference between his part time position and now the full time position. "There is more of an involvement with the curriculum side of things, not just with what I teach but what other people are teaching as well."

Professor Shalat's background doesn't start and end with design like many professors in the department. Being an English major in college, Professor Shalat pursued a Master's degree in Literature and is currently working toward his PHD in Literature. In graduate school, he supported himself by doing design, choosing to focus during that time on his writing. Besides writing, he has acted in a few movies and even a few television shows. Besides teaching at Chapman, Professor Shalat has also taught at OCC, Coast Community College, and El Camino in an online course, teaching everything from typography to Photoshop and even color theory and video production courses. This semester he is teaching a web design course as well as a perspective and rendering course at Chapman.

When asked about the switch from English to design, he stated that "It wasn't a switch. It's language, it's all the same to me. The process is slightly different from when you are writing to when you are composing a page, but the tools I think are very much the same."

Professor Shalat continues to use his degree ad background in English and literature in his designs and in the way he teaches his classes. "To tell a story is to do so with language, and whether the language is visual, or textual, or oral, it's still language. There is a grammar to graphic design. There is a grammar to the visual page, and there is a logic to grammar. Logic may change slightly for the context, which is what we deal with all the time as designers, but essentially it's the same thing."

Next time you see Professor Shalat in the halls of Moulton or walking around campus, give him a friendly hello and a smile, maybe have a little chat with him if you have the time. There is more to the newest full time professor than meets the eye.

Meet the New Freshman

Welcome the Class of 2020 Graphic Design Students

MARK SCHNEIDER
Huntington Beach, CA
Excited to build his portfolio
Likes Adobe Photoshop

MAX XAVIER
Sacramento, CA
Excited to make connections
Likes Adobe Illustrator

CAITLYN MUMAW
Overland Park, KS
Excited to go abroad and build portfolio
Likes Adobe Illustrator and Lightroom

DEREK SHAFER
San Diego, CA
Excited to get involved with clubs and gain real-world experience
Likes Adobe Illustrator

SANJAY JOSHI
Fullerton, CA
Excited to meet new people and grow skill set
Likes Adobe Illustrator

ERIN SCHMITT
Boise, ID
Excited to experience a new environment
Likes Adobe Photoshop

ALY CARLEY
San Jose, CA
Excited to grow skill set
Likes Adobe Illustrator

HAYLEE MOON
Porter Ranch, CA
Excited to build new friendships and grow skill set
Likes Adobe Photoshop

GENEVIEVE GELLER
Madison, CT
Excited to make career connections
Likes Adobe Illustrator

AIMEE BOWEN
Ewa Beach (Oahu), HI
Excited to meet new people
Likes Adobe Photoshop

Reading Revamp Exhibition at the Leatherby Libraries — GD 301 Book Design Student Work Showcased

What's the deal with the survey that's going on now? What do they want to know? What are the questions, and what do they want to do with the answers? Maybe it's just another survey, one of the many that are sent out these days. But the idea is that the information gathered from these surveys can be used to make improvements, to make things better, to make things more effective. And that's the goal. To make things better.

Interview with Assistant Design Ed. Chris Stilwell

The best thing about being a graphic designer is that you get to work on a wide variety of projects. From designing logos and brochures to creating websites and advertisements, the possibilities are endless. And that's what I love about my job. I get to work on projects that challenge me and push me to learn new things. And that's what I love about being a graphic designer: the ability to learn and grow, and to be challenged by new projects.

Commpost
Graphic Design Newspaper
Consider A Career in Graphic Design

Think about the dozens of related disciplines:

- Package Design
- Product Design
- User Interface
- Photography
- Motion Design
- Branding
- Interaction Design
- Fashion
- Exhibition Design
- Interior Design
- Design Research
- Web Design
- Automotive Design
- Illustration
- Industrial Design
- Game Design
- Videography
- Creative Direction
- Environmental Design
- Type Design

Multifaceted Applications

Artistic discipline, innovation, and imagination are used in every career. Creative problem solving is useful in everything including art, medicine, and engineering. A career in design will challenge and inspire you every day.
Summer Woodward '15
Recipient of a GD USA Award
Graphic Designer / Junior Copywriter at Munchkin

Gino Bellasen '16
Recipient of an American Advertising Award
Designed Album Cover for NGHTMRE
Published Alum

Nicole Santo '11
Author of By Hand

Ian Hutchison '11
Designer of limited edition David Beckham Adidas book
Sarah Herzog '16  
Graphic Designer at Colliers International  
on how her experience in GD 308 gave her an advantage in interviews:  
"When I applied they were very interested in the Lunar Mission One project, and how students were able to present to the client! I'm so lucky to have gone to Chapman, the Graphic Design program is planned so well!"

Tommy Danielsen '16  
Interaction Designer at Microsoft  
on receiving congratulations on his new position:  
"Thank you! I hope the department is doing well! It sure set me on the right path."
Travis McClure '19
Freelance Graphic Designer
on using his education in the workforce:
"I'm seeing a lot of things I learned from your program [...] come into use now that I'm out and living and working in the professional world!"

Keanu Davis '17
Assistant Graphic Designer
LA Clippers
Designer of the LA Clippers' 50th Anniversary Logo
"To say I’m grateful to have received my BFA from this school is an understatement. Every day I am supported by the teachers and the attention received throughout my four years at Chapman because I continue to implement and expand on the techniques and the strategies that I’ve learned in Graphic Design, Dance, Kinesiology, Nutrition, Business, and Creativity. Big thank you to all of my instructors and connections made, but especially to Eric Chimenti and Claudine Stephanie for being invested in students inside and outside of the classroom."
Internship Providers

Chapman University Publications
Earth Resource Foundation
ColorEdge
On the Edge Design
**J3 Productions**
Direct Edge Publishing
Lampsnow.com
Rodheim Marketing Group
McMullen Argus Publishing
Big Man Creative
darla marie designs
Crisp Digital Branding
Jovon Orozco Design
Peninsula Publishing
**Universal Music Group**
Long Beach Museum of Art
**The Designery**
Sanuk
Zoic Studios

160over90
Absolute Live Productions
American Diabetes Association
Buzzmob
Carbon Project
Dyoptix
FmThree
Insteo
Hoodzpah Art + Graphics
Jovenville
Krochet Kids International
**La Jolla Group - O’neill**
Jrs Design
Mari Takeyama
**Mophie**
Obsidian Entertainment
Penske Media Corporation
Perfectholiday Design
Pheonix Afterglow

Interplay Productions
DGWB
Pure Octane
McKibben Screen Printing
**Irvine Fine Arts Center**
Linda Jones Enterprises
Bates/Lee Advertising
Sony Music USA
OC Weekly
**Roxy**
Sony Pictures
Surfer Magazine
Quiksilver
Make A Wish Foundation
Ambiguous
Fuse
**Spiderman 3 Art Department**
Vara Media
Smith Book Farm
Chapman is our go-to resource for young, intelligent talents. As a local company, we value our relationships with Chapman to help us fill our staffing needs as they have consistently provided high-quality candidates to meet our needs.

Here at Idea Hall we have found the Chapman students that join us for our internship program to be way above the curve and prepared for for a professional career.

We've had a wonderful experience working with Chapman University students! We've actually recently hired a previous Chapman intern as our new video producer.

Exceeding Expectations: Testimonials from internship providers
Companies Hiring Chapman Designers

Edmunds.com
Robert Half
The Creative Group
IQAir
Hasbro
San Antonio Winery
Fullscreen
DK Global, Inc.
Antaira Technologies, LLC
Engine Group
LA Philharmonic
Rauxa
Amarith Cafe
Sideshow, Inc.
LUCKY BRAND
PrideStaff
Dahua Technology
MinistryGear.com
The DigiTrust Group
Live Nation Entertainment
Juvo+
Tec 4 Digital, LLC
EpekData
Northrop Grumman
DHR Consulting
Chapman University
Onward Search
Flexfire LEDs
StackCommerce
Justman Packaging & Display
Zabin Group
The Pluto Studio Inc.
Flipagram
Vertebrae Inc.
GG Club
Allucinari
Eliel Cycling
Wattie Ink
PRAVANA
Craft Smith
The Walt Disney Company
Cult Gaia
Sports Equipment Manufacturer
24 Seven Talent

Construction Marketing Services, LLC
Education Management Systems
San Antonio Winery
Long Beach State University
Redbird
OrangeShine.com
Assailant Apparel
Cushman & Wakefield
Signarama Camarillo
Organic
Smashbox Cosmetics
MGM Studios Inc.
Lighting Brand
NZXT
Factory Reproductions
Youth Policy Institute
University of California
Paladin
Marcus & Millichap
Sony Pictures
<table>
<thead>
<tr>
<th>Name</th>
<th>Title</th>
<th>Company / Location</th>
</tr>
</thead>
<tbody>
<tr>
<td>Mark Schneider</td>
<td>'20 Data Visualization Designer &amp; Marketing Assist at Beacon Economics LLC</td>
<td></td>
</tr>
<tr>
<td>Lexi Blumenthal</td>
<td>'20 Marketing Intern at Noah Technologies</td>
<td></td>
</tr>
<tr>
<td>Lily Turner</td>
<td>'20 Creative Associate at RH</td>
<td></td>
</tr>
<tr>
<td>Haylee Moon</td>
<td>'20 Graphic Designer at Hayden Los Angeles</td>
<td></td>
</tr>
<tr>
<td>Kaelyn Raye</td>
<td>'20 Junior Designer at WR GROUP, Inc</td>
<td></td>
</tr>
<tr>
<td>Genevieve Geller</td>
<td>'20 Junior Art Director at Giant Spoon</td>
<td></td>
</tr>
<tr>
<td>Haley Turner</td>
<td>'19 Designer at Turner Duckworth</td>
<td></td>
</tr>
<tr>
<td>Kyra Brandman</td>
<td>'19 Graphic Designer at ban.do</td>
<td></td>
</tr>
<tr>
<td>Caroline Cogliani</td>
<td>'19 Graphic Designer at De LaB</td>
<td></td>
</tr>
<tr>
<td>Jennifer Johnson</td>
<td>'19 Graphic Designer at The Pizza Press</td>
<td></td>
</tr>
<tr>
<td>Travis McClure</td>
<td>'19 Designer at Pretty Frank</td>
<td></td>
</tr>
<tr>
<td>Lindsey Rempalski</td>
<td>'19 Content Creator &amp; Graphic Designer at Youtube</td>
<td></td>
</tr>
<tr>
<td>Ririna Tamura</td>
<td>'19 Designer at Grey Matter</td>
<td></td>
</tr>
<tr>
<td>Nikita Srinivasan</td>
<td>'19 Graphic Designer at XX Artists</td>
<td></td>
</tr>
<tr>
<td>Mina Lee</td>
<td>'19 Design &amp; Production at Lekki: inMapo-gu, Seoul, Korea</td>
<td></td>
</tr>
<tr>
<td>Drew Mac Kay</td>
<td>'19 CEO at Mad Mackay Design</td>
<td></td>
</tr>
<tr>
<td>Julia Ramirez</td>
<td>'19 Freelance Junior Art Director at Idea Hall</td>
<td></td>
</tr>
<tr>
<td>Cassandra Taylor</td>
<td>'19 Junior Graphic Designer at Domoto Brands LLC</td>
<td></td>
</tr>
<tr>
<td>Elizabeth French</td>
<td>'16 Visual Designer at Roadtrip Nation</td>
<td></td>
</tr>
<tr>
<td>Nic Claxtton</td>
<td>'18 Design Associate at Hodinkee Inc</td>
<td></td>
</tr>
<tr>
<td>Claire Furukawa</td>
<td>'18 Creative Associate at ICF Next</td>
<td></td>
</tr>
<tr>
<td>Rebecca Rembold</td>
<td>'13 Graphic Designer at Tanya Freach</td>
<td></td>
</tr>
<tr>
<td>Emily Suh</td>
<td>'18 Marketing Designer at Guidebook Inc.</td>
<td></td>
</tr>
<tr>
<td>Elissa Title</td>
<td>'18 Freelance Graphic Designer and Photographer</td>
<td></td>
</tr>
</tbody>
</table>
Where some of our alumni are now...

**2018**

- Bobbi Staintaker '18
  Graphic Designer at Power Crunch

- Mara Conway '18
  Junior Art Director at RPA

- Kenley Tiesmeyer '18
  Art Director at Sonnyside Up, LLC

- Kalyn Boukather '18
  Graphic Designer at Riechter's Signs, Inc.

- Karissa Ogawa '18
  Project Manager Intern and Graphic Designer at Right Left Agency

- Brooke Foy '18
  Freelance Graphic Designer

**2017**

- Emily Klammer '18
  Junior Designer at Edelman in Oregon

- Eric Stigma '18
  Graphic Designer at Verizon Media

- Megan Chovanec '18
  Graphic Designer at Rogers & Cowan

- Renee Bulda '16
  Enrollment Marketing Coordinator at Hope International University

- Justin Pineda '16
  Junior Graphic Designer at Unfold Agency

- Kelly Berg '10
  Freelance Graphic Designer at Kelly Berg Creative

**2016**

- Keanu Davis '17
  Assistant Graphic Designer

- Dillan Watts '17
  Freelance Graphic Designer

- Joe Dolack '17
  Graphic Designer at LMNOP Design

- Severina Worthington '17
  Graphic Designer & Project Coordinator at Love Sweat Fitness

- Nick Oefling '17
  Graphic Designer at Los Angeles Kings

- Julia Lambright '17
  Art Director at Canyon Design Group

- Jamesie Siebenberg '17
  Creative Manager at Splash Wines

- Shayne Bock '17
  Graphic Design Intern at Disney Parks Live Entertainment

- Catherine Foster '17
  Logistics Coordinator at Catalyst Marketing

- Sadie Goff '17
  Freelance Graphic Designer and Videographer with Still Talking Productions

- Jordan Patao '18
  Graphic Designer at Electric Feel Management in North Hollywood

- Sam Swenor '17
  Production Artist at Apple
Where some of our alumni are now...

2017

Ivana Orozco '17
Junior Graphic Designer at Irvine Scientific

Cheyenne Gorbitz '17
Graphic Designer and Production Artist at Amscan

Stephanie Shoemaker '17
Graphic Designer at Yelp

Molly Peach '17
Wedding Photographer in Nashville

Annie Lowe '17
Product Designer at GrandPad

Erin Hiromoto '17
Junior Art Director at Wunderman

2016

ARTELEXIA
Kirsten Worrells '17
Graphic Designer at Artelexia

Briona Baker '17
Owner and Lead Creative at Whim Creative

AUDREY CHANG '17
Graphic Designer at MGA Entertainment

Grifan Far "17
Portfolio Manager/Sales Manager at Toyota

Gretchen Grage '17
Parks & Resorts Designer at Paramount Pictures

Megan Holloway '16
Graphic Designer at UV Skinz, Inc.

SMARTY PANTS vitamins
Dominique DiPilla '16
Production Artist at SmartyPants Vitamins

Thomas Danielsen '16
Interaction Designer at Microsoft

Brendan Baz '16
Graphic Designer for the Academy of Motion Picture Arts and Sciences

Spencer Wierwille '16
Graphic Designer at 51 Minds Entertainment

Taylor Cole-White '16
Photo Imaging Lead at Disney

Danica Finnegan '16
Freelance Graphic Designer for Small Businesses & Non-Profit Organizations including Humble Design Studio

2016

Blake Riley Homes X DESIGN
Marie Fitch '16
Assistant Designer at Blake Riley Homes

Kid Lerner '16
Graphic Designer at REI

Jared Woods '16
Junior Production Designer at Omelet

Alana (Micheals) Vaxman '16
Head of Support and Operations at Webydo and Lead Co-Founder at Webmaster

Stephanie Nyaio '16
Creative Designer at ARK Africa

Lisa Royère '16
Designer at Citrus Studios
Thank you!

Questions?