Minor in Graphic Design

"Graphic design is complex combinations of words and pictures, numbers and charts, photographs and illustrations that, in order to succeed, demands the clear thinking of a particularly thoughtful individual who can orchestrate these elements so they all add up to something distinctive, or useful, or playful, or surprising, or subversive or somehow memorable."

—Jessica Helfand

A Minor in Graphic Design will supplement majors from business, marketing, advertising and public relations and other fields of transactional practices. The minor in Graphic Design provides the necessary skill set needed in visual communication and the tools to contribute and work with information/marketing campaigns and creative professionals. A graphic design minor will have positional advantage and opportunities including strategic planning, involvement in the creative process and opportunities in interdisciplinary work courses in visual literacy will help the student develop exceptional skills and ability to verbalize creative ideas on a variety of platforms.

Students with a minor in Graphic Design will: Demonstrate ability to create and develop visual form in response to communication problems, have an understanding of tools and technology, understand the creative process, explore visual literacy, develop professional habits and skills that are essential in graphic design and related professions, and acquire the written, verbal and formal vocabulary to communicate effectively.

The graphic design program has two 24-station Macintosh computer labs equipped with scanners, color printers, and plotters. The lab software is updated quarterly and computers are replaced every three years. The graphic design faculty are working professionals as well as experienced design professors. Students meet one-on-one with their professors for advising and mentoring and for committee meetings.

Students must apply for the Minor in Graphic Design by providing eight samples of their art and/ or design work and a one-page written rationale describing the student's interest in a graphic design minor. The Graphic Design faculty will review the application and notify the student of their decision. The Graphic Design Minor is only for students majoring in another discipline at Chapman University. Before enrolling in certain courses, students have to formally be accepted and declare the associated minor to complete required prerequisites and/or get faculty approval. A minimum of 24 credits, at least 9 of which must be upper-division, are required for a minor in graphic design.

Please feel free to contact:

Associate Professor Eric Chimenti chimenti@chapman.edu

Assistant Professor Kathleen Kaiser kaiser@chapman.edu

Professor Claudine Jaenichen jaeniche@chapman.edu

Assistant Professor Jillian Warren jkimbrough@chapman.edu

Dr. Wendy Salmond, Chair salmond@chapman.edu

If you do not have a Graphic Design faculty advisor in your program, please contact the Department of Art office at javonillo@chapman.edu.





TRACKING SHEET

B.F.A. in Graphic Design

2025-2026

FALL SEMESTER	INTERTERM	SPRING SEMESTER	SUMMER			
	100	LEVEL				
GD 102 Research Methods for Designers*		Graphic Design Elective				
GD 103 Visualization,Perspective, & Rendering*						
	200	LEVEL				
GD 200 Design II* GD 201 Typography*	GD 305 Portfolio Workshop	Graphic Design Elective GD 200 Design II* GD 201 Typography*	GD 308 Sustainable Design London Travel Course			
	300	LEVEL				
Graphic Design Elective	GD 305 or GD 405 Portfolio Workshop	Graphic Design Elective	GD 308 Sustainable Design London Travel Course			
400 LEVEL						
Graphic Design Elective	GD 405 Portfolio Workshop	Graphic Design Elective				

^{*}Required courses for the GD minor



Students interested in a full semester study abroad program, should meet with a Graphic Design full-time Faculty Advisor at the start of their 1st year to plan out academic requirements.

Bachelor of Fine Arts in Graphic Design 2025-2026



Program Opportunities

OC Portfolio Re VTLS (lectures e		Commpost news Ideation Lab	sletter		Design Internship Design Club	
Required Course	s	(12 credits)	Electives Contin	nued		
GD 102	Research Methods for Des	igners	GD 311	Disability, Acc	cessibility, and Design	
GD 103 GD 200*	Visualization, Perspective, Design II	& Rendering	GD 312	~ ~	morrow: Ethics, nd Social Vision	
GD 200*	Typography		GD 400	Design IV		
Four Elective Cou	· ·	(12 credits)	GD 401	Business Pract	tices/Pre-Internship	
	upper division, please consult with	•	GD 402	Adv. Interaction	on, UX/UI and Web Design	
GD 104	Design I	.,	GD 405	Portfolio World be repeated for	kshop (1 credit each and may r credit)	
GD 105	Prototyping	、 .	GD 406	Motion Design		
GD 202	Interactive, UX and Web Design Color Research Methods for Designers 2		GD 408	Č	Graphic Design Portfolio	
GD 203			GD 410	AI Research Through Design		
GD 212			GD 490	Independent I		
GD 229	Creative Intersections: Art (1 credit)	+ Design	Total	independent i	(24 CREDITS)	
GD 300**	Design III		iorai		(24 CKEDII3)	
GD 302	Branding & Ad Design					
GD 303	Information Design					
GD 304	History of Graphic Design					
GD 305	Portfolio Workshop (1 cred may be repeated for credit)	lit each and				
GD 306**	4D Design		O. 11) / / ODE	DITO	double counts for AI credit double counts for SI credit	
GD 307	Advanced Typography		ONLY 6 CREI			
GD 309	Illustration		MAY DOUBLE COUNT double counts for VI credit double counts for GC credit double counts for CC credit			
GD 310	Sustainability and More Th Design Research	nan Human				

^{*}Students must receive a grade of "B" or higher in GD 200 and 201 before they can enroll in subsequent graphic design courses.



Disclaimer: Exceptions to substitute required courses for the GD Major or Minor are only approved under exceptional circumstances, which does not include scheduling conflicts. A request to substitute any Graphic Design course must be submitted to the GD Advising Committee, compromised of full-time GD Faculty, prior to the semester the substitution is being requested. Please provide the request in writing to the full-time GD faculty for review.

^{**}GD 300 and 306 are open only to Art majors; courses are taken in conjunction with required Portfolio Proficiency Assessment



Minor in Graphic Design

Student	Name:		ID Number:	
Chapma	n E-mail:			
Graphic	Design Faculty Advisor:			
	AGRE	ED C	OURSE LIST	
Requirements (12 credits)			Selected Electives (12 credits)	s)
GD 102 GD 103 GD 200	Research Methods for Designers Visualization - Perspective & Rendering Design II	3 3 3		
GD 201	Typography	3		
Electi	ves (12 credits–9 upper division	n)		
GD 104	Design I	,		
GD 105	Prototyping	3		
GD 202	Interactive, UX and Web Design	3		
GD 203	Color	3		
GD 212	Research Methods for Designers 2	3		
GD 229	Creative Intersections: Art + Design	1		
GD 300	Design III	3		
GD 302	Branding & Ad Design	3		
GD 303	Information Design	3		
GD 304	History of Graphic Design	3		
GD 305	Portfolio Workshop	1		
GD 306	4D Design	3		
GD 307	Advanced Typography	3		
GD 310	Sustainability and More Than Human	3		
	Design Research			
GD 311	Disability, Accessibility, and Design	3		
GD 312	Designing Tomorrow: Ethics, Technology, and Social Vision	3		
GD 309	Illustration	3		
GD 400	Design IV	3		
GD 401	Business Practices/Pre-Internship	3		
GD 402	Advanced Interaction and Web Design	3		
GD 405	Portfolio Workshop	1		
GD 406	Motion Design	3		
GD 408	Graphic Design Portfolio	3		
GD 410	AI Research Through Design	3		
GD 490	Independent Internship	3		
Student	Signature		Date	
Faculty S	Signature		Date	