# ART

## **GRAPHIC DESIGN**

"Graphic design is complex combinations of words and pictures, numbers and charts, photographs and illustrations that, in order to succeed, demands the clear thinking of a particularly thoughtful individual who can orchestrate these elements so they all add up to something distinctive, or useful, or playful, or surprising, or subversive or somehow memorable."

—Jessica Helfand

A Minor in Graphic Design will supplement majors from business, marketing, advertising and public relations and other fields of transactional practices. The minor in Graphic Design provides the necessary skill set needed in visual communication and the tools to contribute and work with information/ marketing campaigns and creative professionals. A graphic design minor will have positional advantage and opportunities including strategic planning, involvement in the creative process and opportunities in interdisciplinary work courses in visual literacy will help the student develop exceptional skills and ability to verbalize creative ideas on a variety of platforms.

Students with a minor in Graphic Design will: Demonstrate ability to create and develop visual form in response to communication problems, have an understanding of tools and technology, understand the creative process, explore visual literacy, develop professional habits and skills that are essential in graphic design and related professions, and acquire the written, verbal and formal vocabulary to communicate effectively.

The graphic design program has two 24-station Macintosh computer labs equipped with scanners, color printers, and plotters. The lab software is updated quarterly and computers are replaced every three years. The graphic design faculty are working professionals as well as experienced design professors. Students meet one-on-one with their professors for advising and mentoring and for committee meetings.

Students must apply for the Minor in Graphic Design by providing eight samples of their art and/ or design work and a one-page written rationale describing the student's interest in a graphic design minor. The Graphic Design faculty will review the application and notify the student of their decision. The Graphic Design Minor is only for students majoring in another discipline at Chapman University. Before enrolling in certain courses, students have to formally be accepted and declare the associated minor to complete required prerequisites and/or get faculty approval. A minimum of 24 credits, at least 9 of which must be upper-division, are required for a minor in graphic design.

For more information please feel free to contact:

Professor Eric Chimenti, Associate Dean chimenti@chapman.edu

Professor Claudine Jaenichen jaeniche@chapman.edu

Professor Andrew Shalat shalat@chapman.edu

Dr. Justin Walsh, Chair jstpwalsh@chapman.edu

The Department of Art office at 714-997-6729 If you do not have an advisor in your program, please contact the art office.



## **Tracking Sheet**

# **GRAPHIC DESIGN MINOR**

FALL SEMESTER	INTERTERM	SPRING SEMESTER	SUMMER			
100-LEVEL						
GD 102 Research Methods for Designers* GD 103 Visualization*		Graphic Design Elective				
200-LEVEL						
GD 200 Intro. Graphic Design* GD 201 Typography*		Graphic Design Elective	GD 308 Sustainable Design <i>Travel course</i>			
300-LEVEL						
Graphic Design Elective		Graphic Design Elective	GD 308 Sustainable Design Travel course			
400-LEVEL						
Graphic Design Elective	GD 405 Portfolio Workshop	Graphic Design Elective				

<sup>\*</sup>Required course for the GD Minor.



Not all courses are offered every semester. Meet with a GD advisor as soon as possible.

### Minor in Graphic Design

2017-2018

#### **Program Opportunities**

Graphic Design Internship Graphic Design AIGA Portfolio Review Graphic Design Club

VTLS lecture series Commpost newsletter Student-organized department exhibitions

#### (12 credits) **Required Courses** GD 102

Research Methods for Designers\*

GD 103 Visualization\*

Introduction to Graphic Design\* GD 200

Typography\* GD 201

#### Four Elective Courses (at least three must be upper-division)

(12 credits)

Please consult with your advisor

GD 100 **Book Arts** Objects & Space GD 101

Research Methods for Designers GD 102

Rendering & Perspective GD 103

ART 195 Art & Text

Introduction to Graphic Design GD 200\*

GD 201\* **Typography** Web Design GD 202 GD 203 Color

**GD 204** Objects & Space II Graphic Design GD 300\*\* Book Design GD 301

Branding & Ad Design GD 302 GD 303 Information Design

History of Graphic Design GD 304

GD 306\*\* 4D Design

Advanced Typography GD 307 GD 400 Advanced Graphic Design

GD 401 **Graphic Design Business Practices** GD 402 Advanced Interaction and Web Design Studio C (Instructor Approval Only) GD 407

**GD 408** Graphic Design Portfolio Independent Internship GD 490

**Total** (24 credits)

**ONLY 6 CREDITS** (TWO CLASSES) MAY DOUBLE COUNT double counts for AI credit double counts for SI credit double counts for VI credit

double counts for GC credit ■ double counts for CC credit



# **GRAPHIC DESIGN MINOR**

Student N	Jame:		ID Number:	
E-mail: _				
Graphic I	Design Faculty Advisor:			
If you do	not have an advisor in your program, p	olease co	ontact the art office.	
	AGRE	ED C	OURSE LIST	
Requir	rements (12 credits)		Selected Electives (12 credits)	
GD 102	Research Methods for Designers	3		
GD 103	Visualization	3		
GD 200	Introduction to Graphic Design	3		
GD 201	Typography	3		
Electiv	es (12 credits–9 upper divisior	ı)		
ART 122	Objects and Space	3		
ART 124	Drawing and Planning	3		
GD 202	Web Design	3		
GD 203	Color	3		
GD 204	Objects and Space II	3		
	Graphic Design	3		
	Book Design	3		
	Branding and Advertising Design	3		
	Information Design	3		
	History of Graphic Design	3		
	Advanced Typography	3		
	Illustration	3		
	Advanced Graphic Design	3		
	Bus. Practices/Pre Internship	3		
GD 402	8	3		
	Motion Design	3		
GD 408	Graphic Design Portfolio	3		
Student S	Signature		Date	
Faculty S	ignature		Date	

